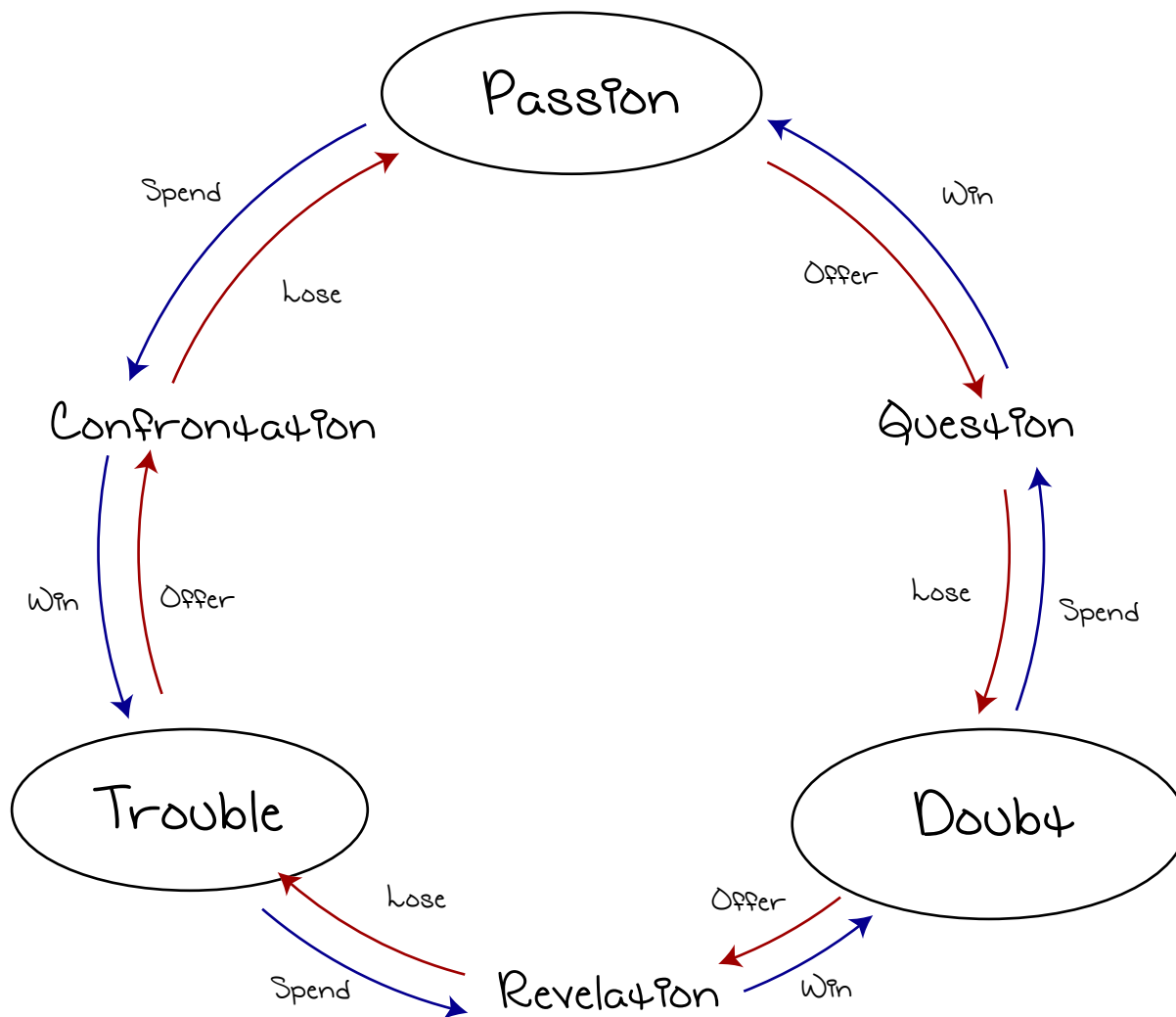


# Misery Bubblegum Proposed Dice Ecology

Simply put, when a player is attempting to control the story their dice will tend to migrate along the blue arcs. When they accept the influence of others, their dice will migrate along the red arcs.



## Blue-sky speculation:

One could expand the system by adding single statistics and new ways of shifting the dice through the ecology. One or more of these statistics could be added, to give people the flavor they want. See figure to right.

